

S. I. No 370 of 1999

**European Communities (Guidelines for the Assessment of Additives
in Animal Nutrition) Regulations, 1999**

I, Joe Walsh, Minister for Agriculture, Food and Rural Development, in exercise of the powers conferred on me by section 3 of the European Communities Act, 1972 (No. 27 of 1972), for the purpose of giving effect to Council Directive No. 87/153/EEC of 16 February 1987⁽¹⁾, (as amended by Commission Directive No. 95/11/EC of 4 May 1995⁽²⁾), hereby make the following regulations:

1. These Regulations may be cited as the European Communities (Guidelines for the Assessment of Additives in Animal Nutrition) Regulations, 1999.
2. It is hereby prescribed that any dossier which must accompany a request for the inclusion of an additive or a new use of an additive in the Annexes to Council Directive No. 70/524/EEC of 23 November 1970⁽³⁾, shall be compiled by the person making the request in accordance with the guidelines set out in the Annex to the Council Directive No. 87/153/EEC of 16 February 1987⁽¹⁾ (as amended by Commission Directive No. 95/11/EC of 4 May 1995⁽²⁾).
3. These Regulations shall apply without prejudice to any legislation on -
 - (a) good laboratory practice for the purposes of mutual acceptance of data for the evaluation of clinical products, and
 - (b) the protection of animals used for experimental or other scientific purposes.

⁽¹⁾ O.J. No. L 64, 7.3.87, p. 19

⁽²⁾ O.J. No. L 106, 11.5.95, p. 23

⁽³⁾ O.J. No. 270, 14.12.70, p. 1

⁽¹⁾ O.J. No. L 64, 7.3.87, p. 19

⁽²⁾ O.J. No. L 106, 11.5.95, p. 23

GIVEN under my Official Seal,
this 26th day of November, 1999.

L.S.

Minister for Agriculture, Food and
Rural Development

Explanatory Note

(This is not part of the Instrument and does not purport to be a legal interpretation)

These Regulations which deal with the assessment procedure for granting Community authorization to additives implement Council Directive No. 87/153/EEC as amended by Commission Directive No. 95/11/EC.

Pn No. 7953

Published by the Stationery Office, Dublin